

Inexact range-space Krylov solvers for linear systems arising from inverse problems

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Motivation: data assimilation for weather forecasting

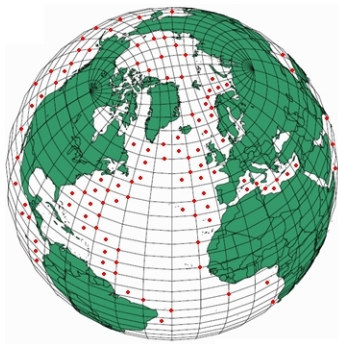


(Attempt to) predict. . .

- tomorrow's weather
- the ocean's average temperature next month
- future gravity field
- future currents in the ionosphere
- . . .

Data assimilation for weather forecasting (2)

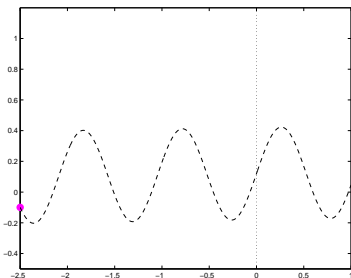
Data: temperature, wind, pressure, ... everywhere and at all times!



May involve up to **1,000,000,000** variables!

Data assimilation for weather forecasting (3)

The principle:

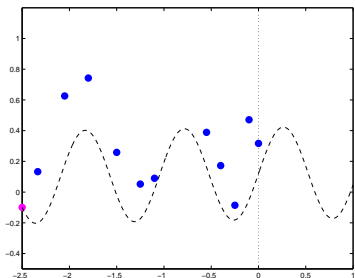


temp. vs. days

- Known **situation** 2.5 days ago and background prediction

Data assimilation for weather forecasting (3)

The principle:



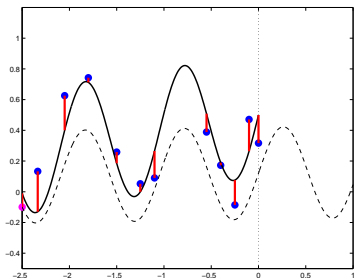
temp. vs. days

- Known **situation** 2.5 days ago and background prediction
- Record **temperature** for the past 2.5 days

Data assimilation for weather forecasting (3)

The principle:

Minimize deviation between model and past observations



temp. vs. days

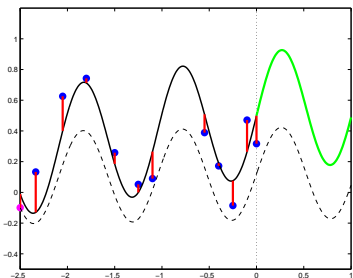
- Known **situation** 2.5 days ago and background prediction
- Record **temperature** for the past 2.5 days
- Run the model to **minimize** difference between model and observations

$$\min_{x_0} \frac{1}{2} \|x_0 - x_b\|_{B^{-1}}^2 + \frac{1}{2} \sum_{i=0}^N \|\mathcal{H}\mathcal{M}(t_i, x_0) - b_i\|_{R_i^{-1}}^2.$$

Data assimilation for weather forecasting (3)

The principle:

Minimize deviation between model and past observations



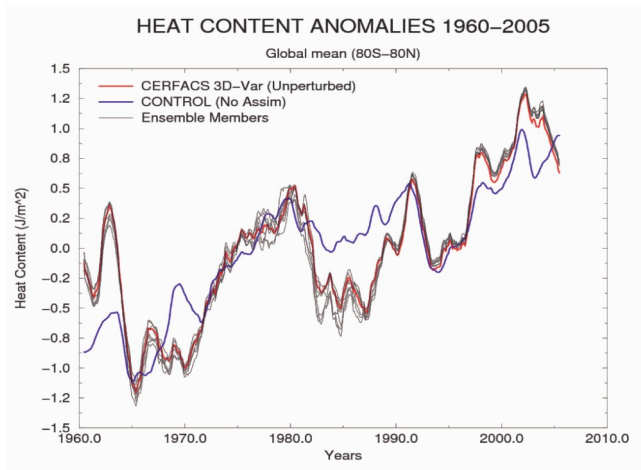
temp. vs. days

- Known **situation** 2.5 days ago and background prediction
- Record **temperature** for the past 2.5 days
- Run the model to **minimize** difference
| between model and observations
- **Predict** temperature for the next day

Data assimilation for weather forecasting (4)

Analysis of the ocean's heat content:

CERFACS (2009)



Much better fit!

Data assimilation problem: reformulations (1)

initial formulation:

$$\min_{x_0} \frac{1}{2} \|x_0 - x_b\|_{B^{-1}}^2 + \frac{1}{2} \sum_{i=0}^N \|\mathcal{H}\mathcal{M}(t_i, x_0) - y_i\|_{R_i^{-1}}^2.$$

linearize, concatenate successive times and define $x_0 = x_s + s$:

$$\min_{x_0} \frac{1}{2} (x_s + s - x_b)^T B^{-1} (x_s + s - x_b) + \frac{1}{2} (Hs - d)^T R^{-1} (Hs - d)$$

write optimality conditions, using $c = x_b - x_s$:

$$(B^{-1} + H^T R^{-1} H)s = H^T d + B^{-1} c$$

Data assimilation problem: reformulations (2)

precondition using $z = B^{-1/2}s$ and :

$$\left(I + \underbrace{B^{1/2}H^T R^{-1/2}}_{K^T} \underbrace{R^{-1/2}HB^{1/2}}_K \right) z = \underbrace{B^{1/2}H^T R^{-1/2}}_{K^T} R^{-1/2}d + B^{-1/2}c$$

or

precondition using $z = B^{-1}s$:

$$\left(I + \underbrace{H^T R^{-1}}_{K^T} \underbrace{HB^{-1}}_L \right) z = \underbrace{H^T R^{-1}}_{K^T} d + B^{-1}c$$

In practice: use CG with reorthogonalization
(on problems where $n \approx 100,000$)...

The formal problem

Assume we now wish to solve

$$(\gamma I_n + K^T L)s = b$$

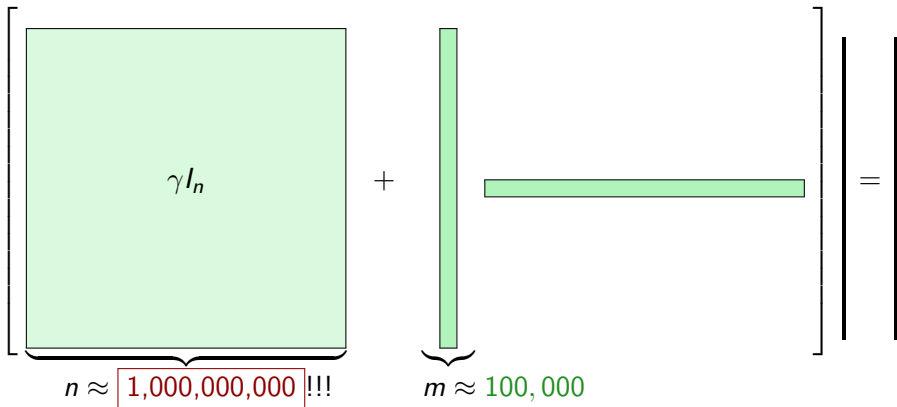
where $\gamma \neq 0$

$$\left[\begin{array}{c} \gamma I_n \\ + \\ K^T L \end{array} \right] s = b$$

Note: We do not assume full-rank of K or L

The problem's sizes

But



Wish to work in $\mathbb{R}^m!$

The standard GMRES for unsymmetric systems $Ax = b$

Based on the sequence of nested Krylov spaces:

$$\mathcal{K}_k(A, b) = \text{span}(b, Ab, \dots, A^{k-1}b)$$

Main idea:

At iteration k ,

- build an orthonormal basis of $\mathcal{K}_k(A, b)$
- “solve” the problem in $\mathcal{K}_k(A, b)$ using this basis
- check for convergence?

+ get the solution in \mathbb{R}^n

“solve” may be:

- minimize the residual of the restricted problem \Rightarrow GMRES
- solve a (small) system of linear equations \Rightarrow FOM

GMRES for $Ax = b$ (2)

How to do that?

1. using $\mathcal{K}_{k-1}(A, b) \subset \mathcal{K}_k(A, b)$, incrementally build the basis of the span of

$$V_k = [v_1, v_2, \dots, v_{k-1}, v_k] \quad \text{with} \quad V_k^T V_k = I_k$$

by

- computing Av_{k-1} (to create a new dimension)
- **projecting** this vector on $\mathcal{K}_{k-1}(A, b)^\perp$ and normalizing the result

$$A V_k = V_{k+1} H_k$$

GMRES for $Ax = b$ (3)

How to do that?

2. Reduce the problem to $\mathcal{K}_k(A, b)$ (i.e. $x_k \in \mathcal{K}_k(A, b)$)

$$\underbrace{\|AV_k y_k - b\|}_{\text{size } n} = \|V_{k+1} H_k y_k - \beta V_{k+1} e_1\| = \underbrace{\|H_k y_k - \beta e_1\|}_{\text{size } k}$$

Then solve

$$\min_y \|H_k y - \beta e_1\| \rightarrow y_k \quad \text{or} \quad \text{solve}_y H_k^\square y = \beta e_1 \rightarrow y_k$$

$$\left\| \boxed{H_k} \right\| - \left\| \right\|$$

(minimum residual)

or

$$\left\| \boxed{H_k^\square} \right\| = \left\| \right\|$$

(Galerkin)

(negligeable cost...)

GMRES, FOM, MINRES and CG for $Ax = b$

- $\{\|r_k\|\}$ decreases monotonically, where $r_k = AV_k y_k - b$

(GMRES)

$$f_k = y_k^T V_k^T AV_k y_k - b^T V_k y_k \text{ decreases monotonically}$$

(FOM)

- Can be extended to exploit symmetry \Rightarrow MINRES, CG

(in exact arithmetic)

- Performs well in practice, but high storage cost (V_k).

The standard GMRES algorithm

$$s = \text{GMRES}(K, L, b)$$

- 1 Define $\beta_1 = \|b\|$ and $v_1 = b/\beta_1$.
- 2 For $k = 1, \dots, m$,
 - 1 $w_k = K^T L v_k$
 - 2 for $i = 1, \dots, k$,
 - 1 $H_{i,k} = v_i^T w_k$
 - 2 $w_k \leftarrow w_k - H_{i,k} v_i$
 - 3 $H_{k,k} \leftarrow H_{k,k} + \gamma$,
 - 4 $\beta_{k+1} = H_{k+1,k} = \|w_k\|$,
 - 5 $v_{k+1} = w_k / \beta_{k+1}$,
 - 6 $y_k = \arg \min_y \|Hy - \beta_1 e_1\|$,
 - 7 if $\|Hy_k - \beta_1 e_1\| < \epsilon$, break.
- 3 Return $s = V_k y_k$.

Range-space GMRES: the main idea

Return to the case of interest where

$$A = \gamma I_n + K^T L \quad \text{and} \quad b = K^T d.$$

Observe that

$$\text{span}_{i=0,\dots,k-1} \left[\left(\gamma I_n + K^T L \right)^i b \right] = \text{span}_{i=0,\dots,k-1} \left[\left(K^T L \right)^i b \right]$$

$$\begin{aligned} \mathcal{K}_k(\gamma I_n + K^T L, b) &= \text{span}(b, K^T L b, \dots, (K^T L)^{k-1} b) \\ &= \text{span}(K^T d, K^T L K^T d, \dots, (K^T L)^{k-1} K^T d) \\ &= K^T \text{span}(d, L K^T d, \dots, (L K^T)^{k-1} d) \end{aligned}$$

$$\mathcal{K}_k(\gamma I_n + K^T L, b) = K^T \mathcal{K}_k(L K^T, d)$$

(Gratton, Tshimanga for CG)

The range-space GMRES (1)

Main objectives

- all vectors now of size m ! Factor K^T in the algorithm ($v = K^T \hat{v}$)
- good variational properties maintained
- need to compute norms in \mathbf{R}^n :

$$\|v\|^2 = \|K^T \hat{v}\|^2 = \hat{v}^T \underbrace{KK^T}_{\hat{Z}} \hat{v} = \hat{v}^T \hat{Z}$$

- store \hat{V}_k and \hat{Z}_k (but of size m)
- additional product by K to compute $\|v_k\| \dots$

No free lunch... for the unsymmetric case

The range-space GMRES (2)

$$s = \text{RSGMR0}(K, L, d)$$

- 1 Define $p_1 = K^T d$, $\hat{z}_1 = K p_1$,
- 2 Set $\beta_1 = \sqrt{d^T \hat{z}_1}$, $\hat{v}_1 = d/\beta_1$ $\hat{z}_1 \leftarrow \hat{z}_1/\beta_1$ and $p_1 \leftarrow p_0/\beta_1$.
- 3 For $k = 1, \dots, m$,
 - 1 $\hat{w}_k = L p_k$
 - 2 for $i = 1, \dots, k$,
 - 1 $H_{i,k} = \hat{z}_i^T \hat{w}_k$
 - 2 $\hat{w}_k \leftarrow \hat{w}_k - H_{i,k} \hat{v}_i$
 - 3 $H_{k,k} \leftarrow H_{k,k} + \gamma$,
 - 4 $p_{k+1} = K^T \hat{w}_k$, $\hat{z}_{k+1} = K p_{k+1}$, $\beta_{k+1} = H_{k+1,k} = \sqrt{\hat{z}_{k+1}^T \hat{w}_k}$,
 - 5 $\hat{v}_{k+1} \leftarrow \hat{w}_k/\beta_{k+1}$, $\hat{z}_{k+1} \leftarrow \hat{z}_{k+1}/\beta_{k+1}$, $p_{k+1} \leftarrow p_k/H_{k+1,k}$,
 - 6 $y_k = \arg \min_y \|H y - \beta_1 e_1\|$,
 - 7 if $\|H y_k - \beta_1 e_1\| < \epsilon$, break.
- 4 Return $s = K^T \hat{V}_k y_k$.

The range-space GMRES (3)

If $b \notin \text{range}(K^T) \dots$

- change K (and L)!

$$\bar{K} = \begin{bmatrix} K \\ b^T \end{bmatrix} \quad \text{and} \quad \bar{L} = \begin{bmatrix} L \\ 0^T \end{bmatrix}$$

and

$$\bar{K}^T \bar{L} = K^T L \quad \text{with} \quad \bar{K}^T e_{m+1} = b$$

- vectors of size $m + 1$.

The range-space GMRES (4)

$$s = \text{RSGMR}(K, L, b)$$

- 1 Define $\beta_1 = \|b\|$, $p_1 = b$, $u = Kb$, $\hat{z}_1 = u/\beta_1$,
and $\hat{v}_1 = e_{m+1}/\beta_1$.
- 2 For $k = 1, \dots, m+1$,
 - 1 $\hat{w}_k^T = [(Lp_k)^T \ 0]$, $\hat{w}_k \leftarrow \hat{w}_k/\beta_k$,
 - 2 for $i = 1, \dots, k$,
 - 1 $H_{i,k} = [\hat{z}_i^T \ 0] \hat{w}_k$
 - 2 $\hat{w}_k \leftarrow \hat{w}_k - H_{i,k} \hat{v}_i$
 - 3 $H_{k,k} \leftarrow H_{k,k} + \gamma$,
 - 4 $p_{k+1} = [K^T b] \hat{w}_k$, $\hat{z}_{k+1} = Kp_{k+1}$, $\zeta_{k+1} = [u^T \ \beta_1^2] \hat{w}_k$,
 - 5 $\beta_{k+1} = H_{k+1,k} = \sqrt{[\hat{z}_{k+1}^T \ \zeta_{k+1}] \hat{w}_k}$,
 - 6 $\hat{v}_{k+1} \leftarrow \hat{w}_k/\beta_{k+1}$, $\hat{z}_{k+1} \leftarrow \hat{z}_k/\beta_{k+1}$,
 - 7 $y_k = \arg \min_y \|Hy - \beta_1 e_1\|$,
 - 8 if $\|Hy_k - \beta_1 e_1\| < \epsilon$, break.
- 3 Return $s = [K^T b] \hat{V}_k y_k$.

Full- vs range-space Krylov methods

At iteration k :

	GMRES	RSGMR
storage	$n(k+1) + k(k+3)/2$	$n + (2m+1)k + k(k+3)/2$
internal flops	$4nk + 3n + [sol]$	$4mk + 7m + [sol]$
products by	K^T, L	K^T, K, L
	FOM (sym)	RSFOM (sym)
storage	$n(k+1) + k(k+3)/2$	$(2m+1)k + k(k+3)/2$
internal flops	$4nk + 3n + [sol]$	$4mk + 6m + [sol]$
products by	K^T, K	K^T, K

Can we reduce cost further?

Inexact products: the context

Possible answer: inexact matrix-vector products

(Simoncini and Szyld, van den Eshof and Sleipen, Giraud, Gratton and Langou, ...)

Motivations:

- **stability** wrt roundoff errors
(remember iterates of RSGMR belong to $\text{range}(K^T)$!)
- allow **cheap products** (truncated B^{-1} , R^{-1} , simplified models, ...)

Two **error models** for the result of $p \approx Av$:

① Backward:

$$p = (A + E)v \quad \text{with} \quad \|E\| \leq \tau \|A\|$$

② Forward:

$$p = Av + e \quad \text{with} \quad \|e\| \leq \tau \|Av\|.$$

Inexact products: results for the backward error model

Define

$$q_k = H_k y_k - \beta e_1, \quad G = \max[\|K\|, \|L\|] \quad \omega_k = \max_{1, \dots, k} \|\hat{v}_i\|$$

$\kappa(K)$ = condition number of K

(... after some analysis...)

Assume the backward error model. Then

$$\begin{aligned} \|r_k\| &\leq \sqrt{2(k+1)} \|q_k\| \\ &\quad + \|K\| \omega_k \left[\tau_* \gamma \sqrt{k} \|y_k\| + 4 G^2 \sum_{i=1}^k |[y_k]_i| \tau_i \right] \\ &\leq \sqrt{2(k+1)} [\|q_k\| + \tau_{\max} \kappa(K) (\gamma + 4 G^2) \|y_k\|]. \end{aligned}$$

Inexact products: results for the forward error model

Assume the forward error model. Then

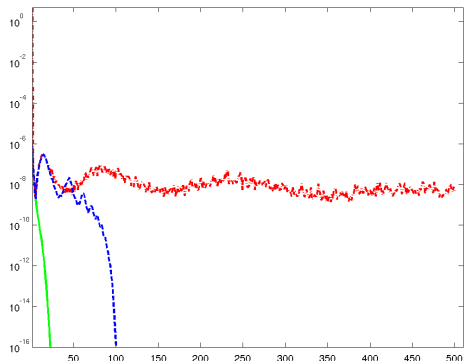
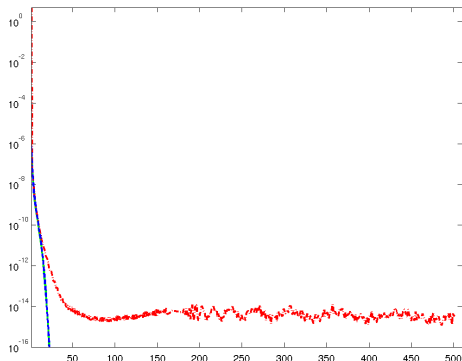
$$\begin{aligned} \|r_k\| &\leq \sqrt{2(k+1)} \|q_k\| + \sqrt{2} \left[\tau_* \gamma \sqrt{k} \|y_k\| + 4 G \|K\| \sum_{i=1}^k |[y_k]_i| \tau_i \right] \\ &\leq \sqrt{2(k+1)} \left[\|q_k\| + \tau_{\max} (\gamma + 4 G \|K\|) \|y_k\| \right] \end{aligned}$$

Note in both sets of bounds:

- first of these bounds allow for **variable** accuracy requirements
- special role of τ_*

CG with inexact products

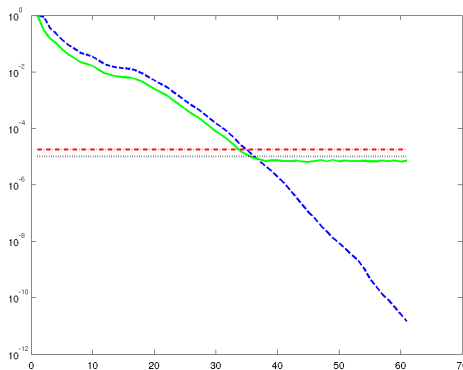
Is CG a reasonable framework for inexact products?



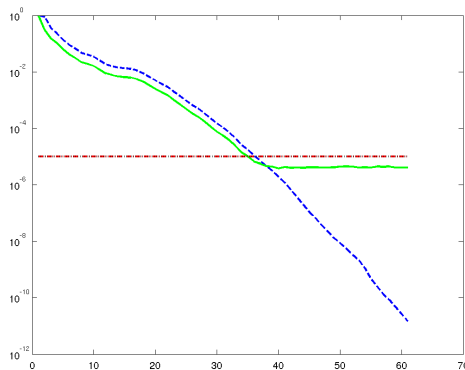
Comparing $\|r_k\| / (\|A\| \|s_*\|)$ for FOM, CG with reorthog and CG for exact(left) and inexact (right) products ($\tau = 10^{-9}$, $\kappa \approx 10^6$)

RSGMR and the error models (2)

Is the error model important?

 $(\epsilon = 10^{-5}, \kappa \approx 10^2)$ 

Backward error model



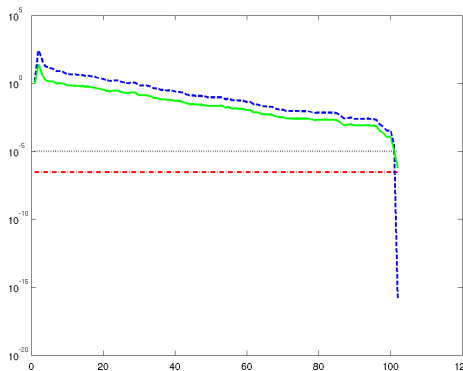
Forward error model

(normalized $\|r_k\|$, normalized $\|q_k\|$, accuracy threshold τ)

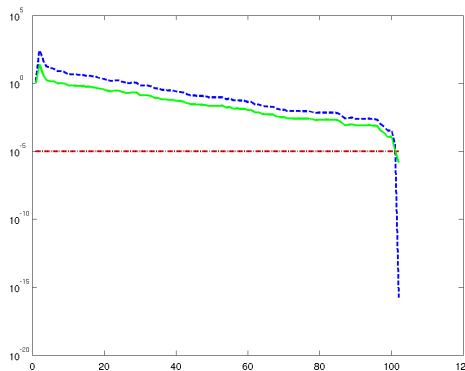
RSGMR and the error models (2)

Yes, it can definitely make a difference

$$(\epsilon = 10^{-5}, \kappa \approx 10^9)$$



Backward error model

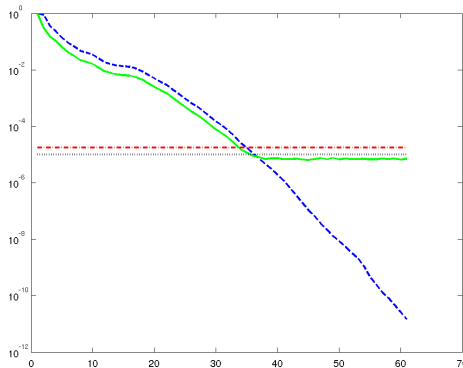


Forward error model

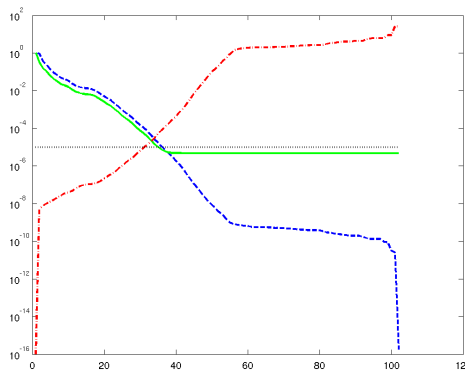
(normalized $\|r_k\|$, normalized $\|q_k\|$, accuracy threshold τ)

Fixed vs variable accuracy thresholds (1)

Can we use **variable accuracy thresholds** efficiently? ($\epsilon = 10^{-5}$, $\kappa \approx 10^2$)



Fixed τ



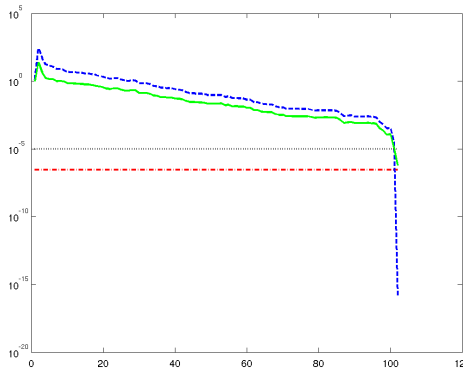
$\tau \approx 1/\|q_k\|$

(normalized $\|r_k\|$, normalized $\|q_k\|$, accuracy threshold τ)

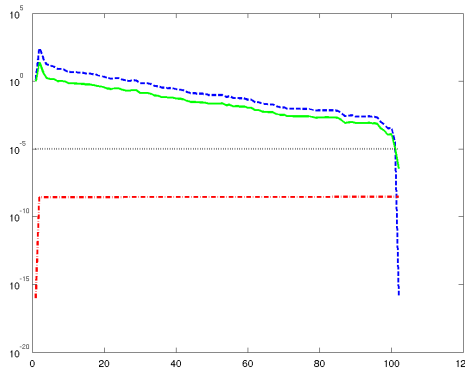
Fixed vs variable accuracy thresholds (2)

Maybe... , not obvious.

($\epsilon = 10^{-5}$, $\kappa \approx 10^9$)



Fixed τ



$\tau \approx 1/\|q_k\|$

(normalized $\|r_k\|$, normalized $\|q_k\|$, accuracy threshold τ)

Conclusions

- Range space methods may be designed to gain from low rank
- Further gains may be obtained from inexact products
- Formal bounds on the residual norms are available in this context
- Forward error modelling gives more flexibility than backward
- Many open questions . . . but very interesting
- Opens further doors for algorithm design:
 - efficiently spending one's "inaccuracy budget"
 - short recurrence methods
 - inexact full-space methods using forward error(?)
 - . . .
- True application: a real challenge
(but we are working on it!)

Many thanks for your attention!