

Software for Integer and Nonlinear Optimization

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Overview

1. Integer Nonlinear Optimization Applications

- Problem Statement & Applications
- DOE Grand-Challenge Application

2. Overview of Existing MINLP Methods

- Branch-and-Bound
- Outer Approximation
- Branch-and-Cut

3. NLP Solver for Branch-and-Bound

- Motivation
- Better Branching for MINLP
- Faster NLPs for MINLP

MINLP Problem & Applications

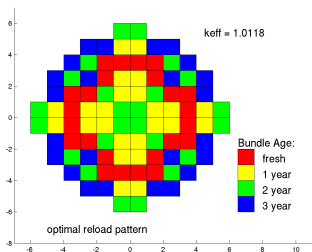
Mixed Integer Nonlinear Program (**MINLP**)

$$\begin{aligned} & \underset{x,y}{\text{minimize}} && f(x, y) \\ & \text{subject to} && c(x, y) \leq 0 \\ & && y \in Y \text{ integer} \end{aligned}$$

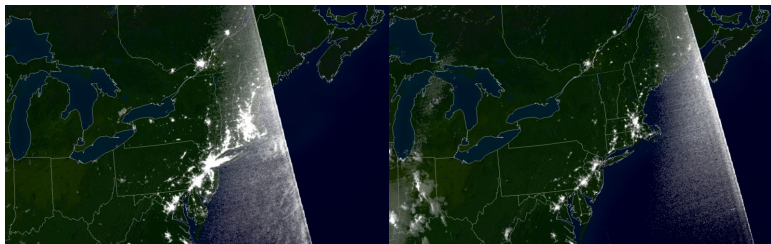


Applications:

- distillation column design
- radiation therapy treatment planning
- network design under interdiction
- reactor core reload operation
- gas transmission network design
- optimal discrete control [Sager]



Blackout Prevention in National Power Grid



2003 blackout: before and during

- 2003 blackout cost \$4-10 billion and affected 50 million people
- prevent using contingency analysis
 - find least number of lines whose removal results in failure
 - binary variables model removal of lines
 - nonlinearities model power flow
 - results in large **nonconvex** integer optimization problem
- current analysis limited to 10s of lines

Properties of Electricity Grid Models

Efficient management of electric grid

- optimal power flow problem in network
- predict effects of network expansion/failure

Variables (complex for alternating current)

- **voltage**: difference in electric potential between nodes
- **current**: flow of electricity
- **power**: quantity of energy transferred

$S = P + iQ$ real/reactive power use **polar coordinates**

Expression for real power (reactive power similar):

$$P_{ij} = v_i^2 (y_{ij} \cos(\zeta_{ij}) + g_{ij}) - v_i v_j y_{ij} \cos(\zeta_{ij} + \theta_i - \theta_j)$$

⇒ **nonconvex** mixed-integer nonlinear program (MINLP)

Challenges of Electricity Grid Models

1. Nonconvexities

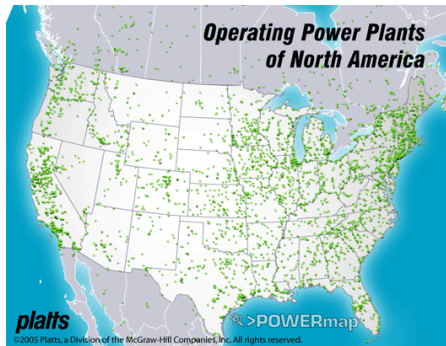
- no valid bounds
- inconsistent subproblems

2. Size

- 10^5 lines nodes today
- wind/solar adds order of magnitude

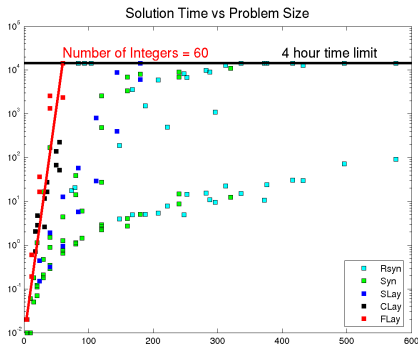
3. Uncertainty

- supply: goal 20% wind/solar
- demand: plug-in cars
- supply & demand: zero-energy buildings



The Curse of Exponentiality

Integer optimization has exponential complexity growth



Parallel MINLP

- 100s of processors get 80% efficiency
- 100,000 processors
... research issues
- perfect speed-up
only doubles problem size

Time vs number of integers

Parallel computing alone not enough: need new methods!

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Motivation

Better Branching for MINLP

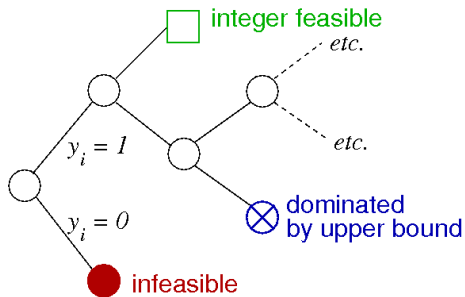
Faster NLPs for MINLP

MINLP Branch-and-Bound [Dakin, 1965]

Solve relaxed NLP ($0 \leq y \leq 1$ continuous relaxation)

... solution value provides lower bound

- Branch on y_i non-integral
- Solve NLPs & branch until
 1. Node infeasible: ●
 2. Node integer feasible: □
⇒ get upper bound (U)
 3. Lower bound $\geq U$: ⊗



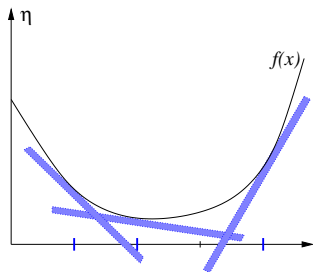
Search until no unexplored nodes on tree

Outer Approximation [Duran & Grossmann, 1986]

NLP subproblem y_j fixed:

$$\text{NLP}(y_j) \begin{cases} \min_x & f(x, y_j) \\ \text{s.t.} & c(x, y_j) \leq 0 \\ & x \in X \end{cases}$$

linearize f, c about $(x_j, y_j) =: z_j$
 $\Rightarrow \text{MINLP}(P) \equiv \text{MILP}(M)$

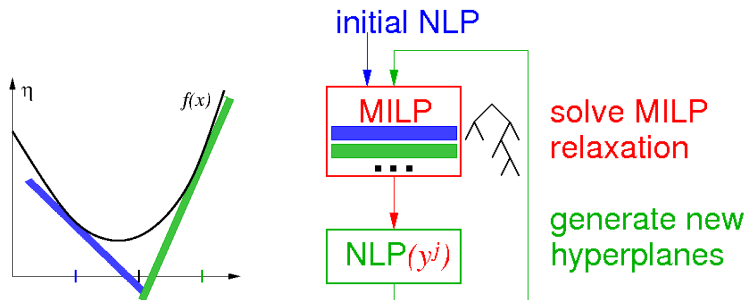


$$(M) \begin{cases} \text{minimize} & \eta \\ & z=(x,y),\eta \\ \text{subject to} & \eta \geq f_j + \nabla f_j^T(z - z_j) \quad \forall y_j \in Y \\ & 0 \geq c_j + \nabla c_j^T(z - z_j) \quad \forall y_j \in Y \\ & x \in X, y \in Y \text{ integer} \end{cases}$$

but need linearizations $\forall y_j \Rightarrow$ solve relaxations of (M)

Outer Approximation [Duran & Grossmann, 1986]

Alternate between solve $NLP(y_j)$ and MILP relaxation



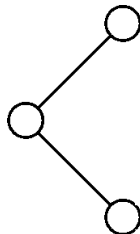
MILP \Rightarrow lower bound; NLP \Rightarrow upper bound

... MILP solution is bottleneck ... no hot-starts for MILP

LP/NLP-Based Branch-and-Bound

AIM: avoid re-solving MILP master (M)

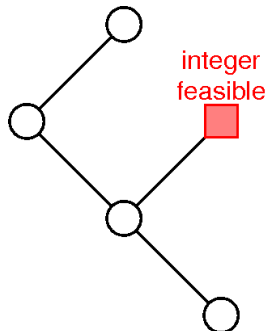
- Take initial MILP tree



LP/NLP-Based Branch-and-Bound

AIM: avoid **re-solving MILP** master (M)

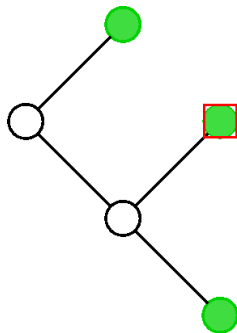
- Take initial MILP tree
- **interrupt MILP**, when y_j found
 \Rightarrow solve $NLP(y_j)$ get x_j



LP/NLP-Based Branch-and-Bound

AIM: avoid **re-solving MILP** master (M)

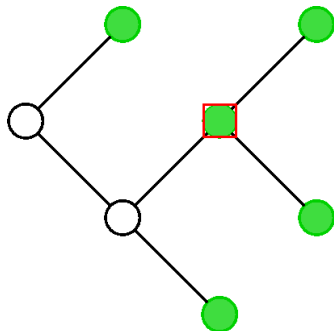
- Take initial MILP tree
- **interrupt MILP**, when y_j found
⇒ solve $NLP(y_j)$ get x_j
- linearize f, c about (x_j, y_j)
⇒ **add linearization to tree**



LP/NLP-Based Branch-and-Bound

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- Take initial MILP tree
- **interrupt MILP**, when y_j found
⇒ solve $NLP(y_j)$ get x_j
- linearize f, c about (x_j, y_j)
⇒ **add linearization to tree**
- **continue MILP** tree-search



... until lower bound \geq upper bound

Existing Solvers for MINLP

1. Branch-and-Bound:

- GAMS-SBB, MINLPBB standard branch-and-bound
- BARON [Sahinidis], Couenne [Belotti] global nonconvex MINLPs

2. Outer Approximation (CPLEX as MIP solver):

- DICOPT++ [Grossmann] some heuristics for nonconvex
- ECP [Westerlund] extended cutting plane method

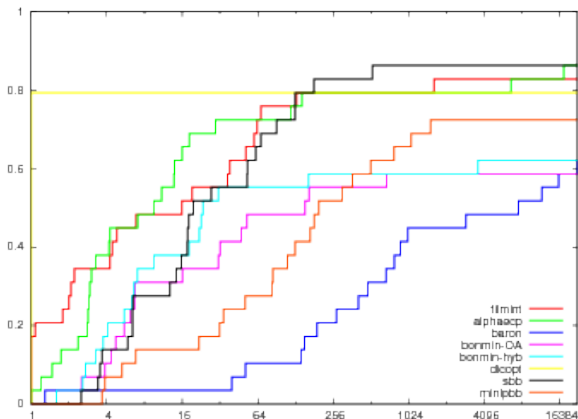
3. LP/NLP-Based Branch-and-Bound:

- FiLMINT: FilterSQP + MINTO [Linderoth et al]
- BONMIN [IBM/CMU]

4. Lessons from FiLMINT & BONMIN

- advanced MILP techniques (MINTO, CBC): cuts, heuristics
- aggressive cut (linearization) generation \simeq Kelley's CP method
- cut management (remove inactive constraints from LPs)

Performance Profile of MINLP Solvers



Probability that solver s at most 2^x times worse than best

Goal: Improve MINLPBB & get it closer to the top!

Exploiting NLP Warm-Starts for MINLP

Motivation:

- CPLEX: improvement in LP important in MIP advances
- Extended Cutting Plane method **10× faster** than modern NLP!
- Avoid cutting-plane LPs that grow in size

Opportunities:

1. Better branching decisions: explore alternatives
2. Faster inexact solves vs. lack of bounds

Experiments:

- 56 medium-sized convex MINLPs from IBM/CMU & MacMINLP
- 30-minute time limit (very short for MINLP!)

Maximum-Fractional Branching for MINLP

Goal: Find good integer to branch on

- Change new child nodes as much as possible
- Avoid symmetric trees \Rightarrow identical work

Given solution to parent node

- Find all fractional integers ... denote **candidates** by y_j , $j \in C$
- Select variable that is closest to 0.5:

$$\max_{j \in C} \{ \lfloor y_j \rfloor + 1 - y_j, y_j - \lfloor y_j \rfloor \}$$

... only marginally better than **random branching!**

Pseudo-Cost Branching [Gupta and Ravindran, 1985]

f^P = parent optimum

- solve a child & get f_j^+ or f_j^-
- average pseudo-cost of y_j during tree-search:

$$pc_j^+ = \frac{f_j^+ - f^P}{\lfloor y_j \rfloor + 1 - y_j} \quad \text{or} \quad pc_j^- = \frac{f_j^- - f^P}{y_j - \lfloor y_j \rfloor}$$

- compute $score_i$ for all candidates $y_i \in C$:

$$= (1 - \mu) \min(pc_i^-(y_i - \lfloor y_i \rfloor), pc_i^+(y_i - \lfloor y_i + 1 \rfloor)) \\ + \mu \max(pc_i^-(y_i - \lfloor y_i \rfloor), pc_i^+(y_i - \lfloor y_i + 1 \rfloor))$$

- branch on variable i that maximizes $score_i$

initialize pseudo-costs with strong branching ...

Strong Branching for MINLP

Given solution to **parent node NLP**, P , with optimum f^P

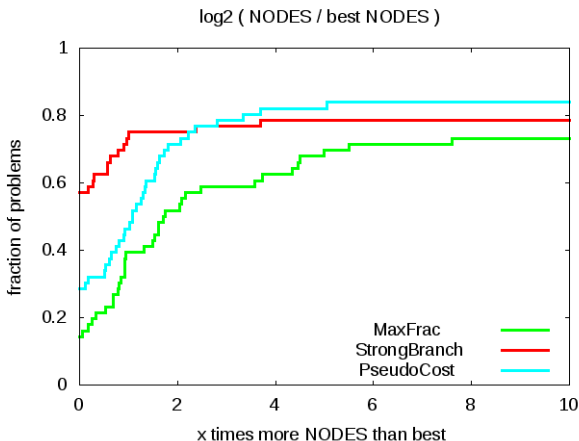
1. find all **non-integral** integer variables $y_i, i \in C$
2. for every candidate $y_i \in C$ solve **two child NLPs**
 - **down NLP**: $P + \{y_i = \lfloor y_i \rfloor\} \Rightarrow f_i^-$
 - **up NLP**: $P + \{y_i = \lfloor y_i \rfloor + 1\} \Rightarrow f_i^+$
3. compute **score_i**

$$= (1 - \mu) * \min(f_i^- - f^P, f_i^+ - f^P) + \mu * \max(f_i^- - f^P, f_i^+ - f^P)$$
4. branch on variable i that maximizes **score_i** ... where $\mu = 1/6$

Maximize the change in the objective

\Rightarrow variables that changes problem the most [Achterberg et al.]

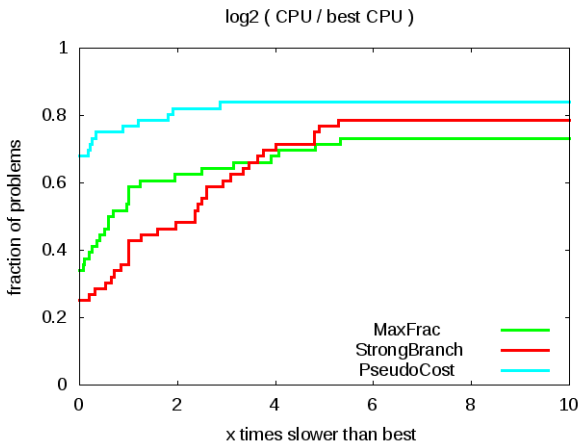
MINLP Performance Profile: Strong-Branching (Nodes)



Number of nodes solved by branching alternatives

Strong branching reduces tree significantly ... less robust in 30 minutes

MINLP Performance Profile: Strong-Branching (CPU)



CPU time for branching alternatives

Jeff: Told ya ... NLP solvers are too slow!

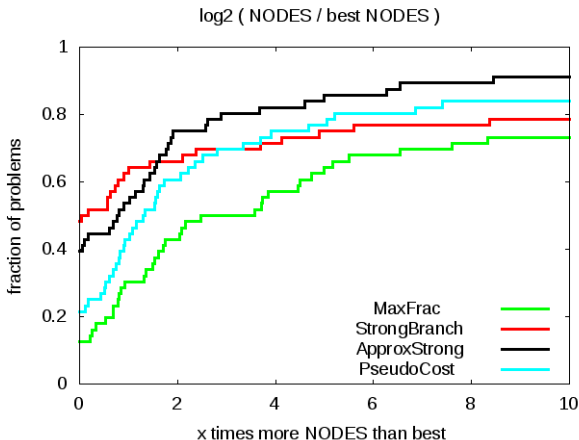
Alternatives to Strong Branching for MINLP

Strong branching: **two expensive NLPs per integer per node**

Approximate Strong Branching

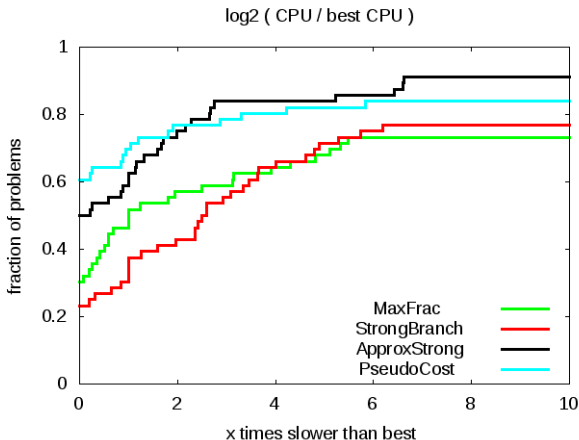
- perform only a few iterations of NLP solver
- **easy**: set `MaxIter=1` ... single QP solve
- evaluate objective at solution of QP
- single QP estimates **nonlinear** effect of branching
- **no lower bounds** from QP: over & underestimate NLPs
... depends on nonlinear functions

Performance: Approximate Strong-Branching



Probability that solver s at most 2^x more nodes than best

Performance: Approximate Strong-Branching



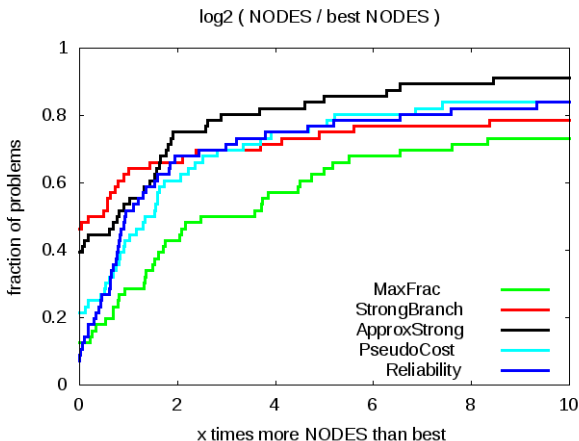
Probability that solver s at most 2^x times slower than best

Alternatives to Strong Branching for MINLP

Reliability Branching

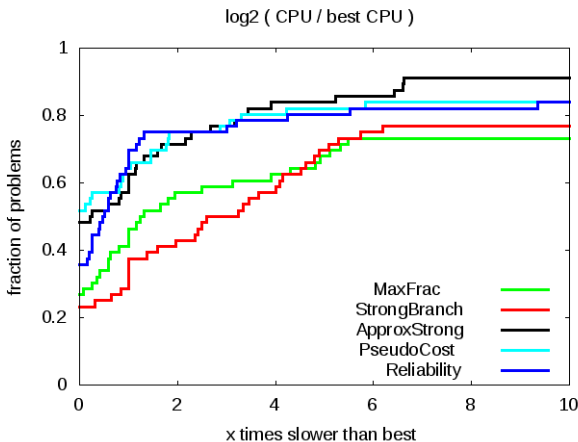
- initialize pseudo-costs with approximate strong branching
- count **number of updates of pseudo-cost i : n_{PCi}**
- **IF $n_{PCi} \leq 2$ THEN**
 score _{i} from approximate strong branching
- **ELSE**
 score _{i} from pseudo-costs
- $n_{PCi} \leq 2$ has not been tuned ...

MINLP Performance Profile (Nodes)



Probability that solver s at most 2^x **more nodes** than best

MINLP Performance Profile (CPU)



Probability that solver s at most 2^x times slower than best
Reliability & ApproxStrong branching work well

Warm-Starts and Hot-Starts for **NLP** \neq **LP**

NLP solvers are iterative, e.g. SQP \Rightarrow matrices $\nabla c(x, y)$, ... change

- nonlinear effects \Rightarrow replace “LP basis” by KKT system

$$\begin{bmatrix} H_k & -A_k \\ A_k^T & 0 \end{bmatrix}$$

where $H_k = \nabla^2 \mathcal{L}(x_k, y_k, \lambda_k)$ and $A_k = \nabla c(x_k, y_k)$

- A_k contains active constraint normals
- **KKT factors are always out-of-date:**
 - factors at $z_k = (x_k, y_k)$ generate step to $z_{k+1} = z_k + d$
 - check convergence at $z_{k+1} \Rightarrow$ overwrite $A_k \leftarrow A_{k+1} \Rightarrow$ factors inconsistent

... not clear how to re-use factors (re-compute?)

Preliminary Numerical Results: NLP vs Hot-QP

CPU times for root node and first set of NLPs

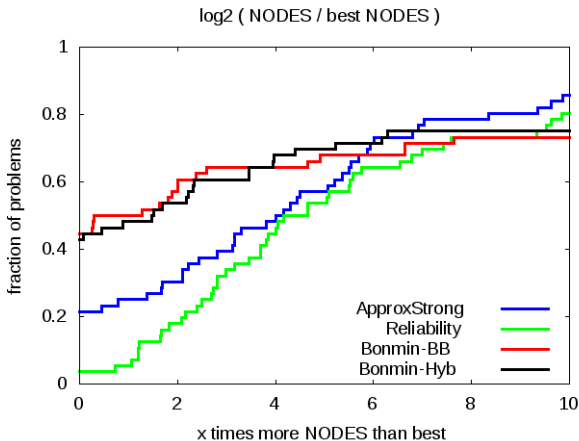
problem	# ints	Full NLP	Single QP	Hot QP
stockcycle	480	4.08	3.32	0.532
RSyn0805H	296	78.7	69.8	1.94
SLay10H	180	18.0	17.8	1.25
Syn30M03H	180	40.9	14.7	2.12

Hot-QP: Solve NLP, re-factor last QP at z_{k+1} , use factors multiple times

- Not clear how good the resulting estimates are
- Loose bounds in tree \Rightarrow re-compute NLP every 10th node?
- Orders of magnitude savings, but many open questions!

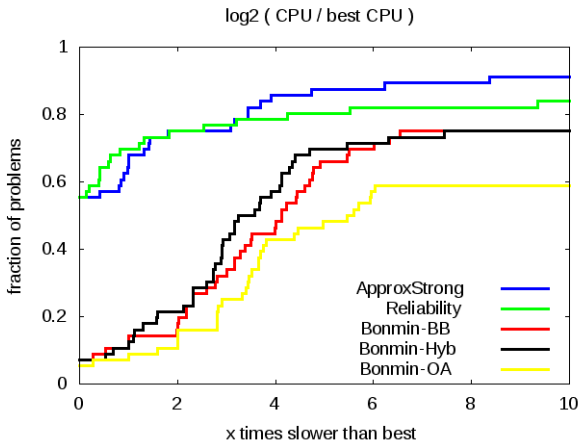
... not yet fully implemented

Comparison to Bonmin (NLP-nodes)



Bonmin solves many fewer NLPs (good if NLPs are hard).

Comparison to Bonmin (CPU-time)



Warm-started NLP pays off hugely (only re-use reduced Hessian)!!!

Conclusions & Future Work

Benefits of Better NLP Solves for MINLP

- reliability & pseudo-cost branching work well
- strong branching too expensive (NLP solves)
- instrument NLP solvers for MINLPs (**hot-starts**)
- get **orders of magnitude speed-up** from NLP solvers
- **Hot-QP** branching: **hot-started dual active-set QP**

Challenges & Future Work for NLP

- update rhs in hot-started QPs (ideas from SOC steps)
- use inexact NLP solves more in tree-search!
- can we use inexact solves to generate cuts?

... **easy???**

... **hard!!!**